

St. John's Boys Basketball  
Saturday Afternoon League  
3rd through 4th Grades

It is important to note that this league begins to follow the formalize basketball rules. Below is a list of the rules which you may not have been familiar with. As coaches you should remind your team of these rules throughout the practices.

1. All players must raise their hand when called for a foul and shake the opposing team's hands after the game (along with the coaches). This promotes sportsmanship.
2. Based on a 10 person team, all players will play 2 full quarters. With more or less players in a game, the playing time will be adjusted appropriately. Every player will play at least 1.5 quarters every game and no player will play more than 3.5 quarters. The coaches should make every effort to ensure all players receive the same amount of playing time over the course of the season. To aid with this, you will be provided with templates for playing time.
3. In this league, you may play defense below the top of the key and line extended. All coaches will be provided with a layout of the court to show the area in which the team may place defense. In the event that a team is up by more than 10 that team must remain inside the 3-point arch on defense until the lead drops below 10.
4. Teams on the floor should be as equal in talent as possible. Avoid weak team / strong team player.
5. REFEREES SHALL RECEIVE THE UTMOST OF RESPECT AT ALL TIMES. ALL REFEREES ARE VOLUNTEERS.

And of course, the standard rules will still apply. As a reminder, here is a list of the youth basketball rules.

1. Games will consist of eight (8) minute quarters and a three (3) minute half-time.
2. Each team will have two (2) timeouts per half with no carry over. A timeout may ONLY be called when the requesting team has possession of the ball or if it is a dead ball. Additionally, time outs should only be called by the Head Coach and must be acknowledged by a referee on the court.
3. If the game is tied after regulation, the game will end and be declared a tie.
4. The game clock will continue to run except for the following situations:
  - a. The last 10 seconds of the 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> quarters.
  - b. The last minute of the fourth quarter.
  - c. The clock will be stopped on foul shots until the ball as touched a player on the final shot.
5. On the seventh (7) team foul, per half, the "bonus" one-and-one shot will be in effect. On the tenth (10) team foul, per half, the "bonus" two shot will be in effect.
6. The Visiting Team will receive the ball to start the game. From there on, the alternating possession will be used.
7. Substitutions will only be allowed at the four (4) minute increments or in the event of an injury. The clock will stop at the closest dead ball near the four (4) minute mark of each quarter. If a player has been removed for injury, he can re-enter at any time during the 4 minute period he was removed.
8. Violations such as 3 seconds in the lane, double dribbling, traveling and 5 seconds to inbound the ball will be enforced. With the goal of teaching the players the rules, a warning will be called in lieu of loss of possession during the first game of the season.

9. Basketball will be cancelled, or postponed (if possible), if the Snow Emergency Plan for Carroll County is in effect.
10. The Coordinator will enforce the rules and establish penalties as he sees fit.

Information about running practices and various fundamental basketball drills will be provided during the mandatory coaches' clinic to be held prior to the start of the season. Lastly, the goal is for all players to have fun and learn more about basketball. If you have any questions, please do not hesitate to the Coordinator.

We look forward to a fun and successful season!